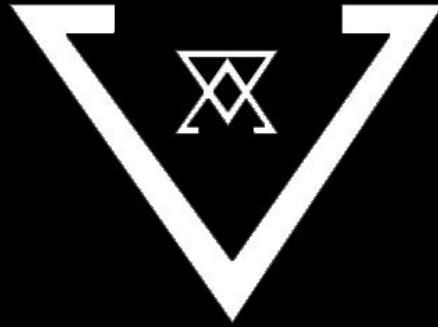


SWEET ARSENIC

GAME STUDIO



Production Partnership

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1. Who are we?
2. Services
 - a. Concept Art
 - b. Game Design
 - c. 3D Graphics
3. Working together



*As you know, the dose makes the poison.
Sweet Arsenic makes small sweet doses of good gaming.*

Creation date:	November 2016
Headquarters:	Paris, France
Studio:	Full Digital, France
Data center:	Digital, France

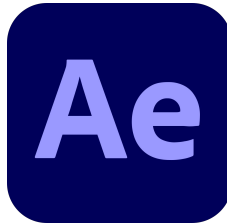


Our team is a multidisciplinary group passionate about video games. We've joined forces to create computer games with a twist. Each universe we create is rich and innovative.

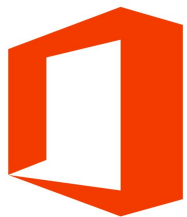


After creating several demos as well as launching an arcade game SpringBack, we are working as a partner with an AA video game studio and are searching for other partnerships as work-for-hire.

Production Tools



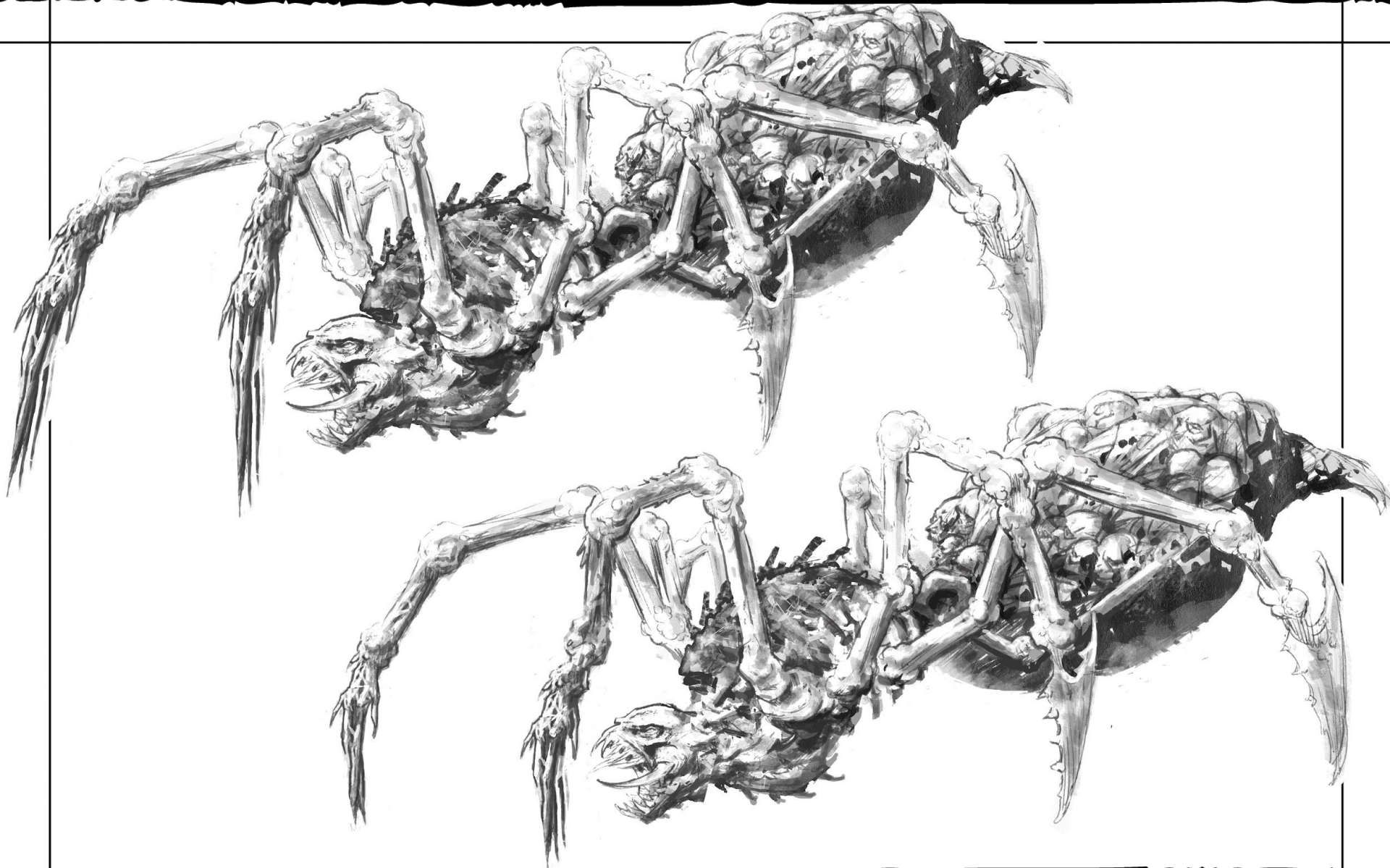
Management Tools

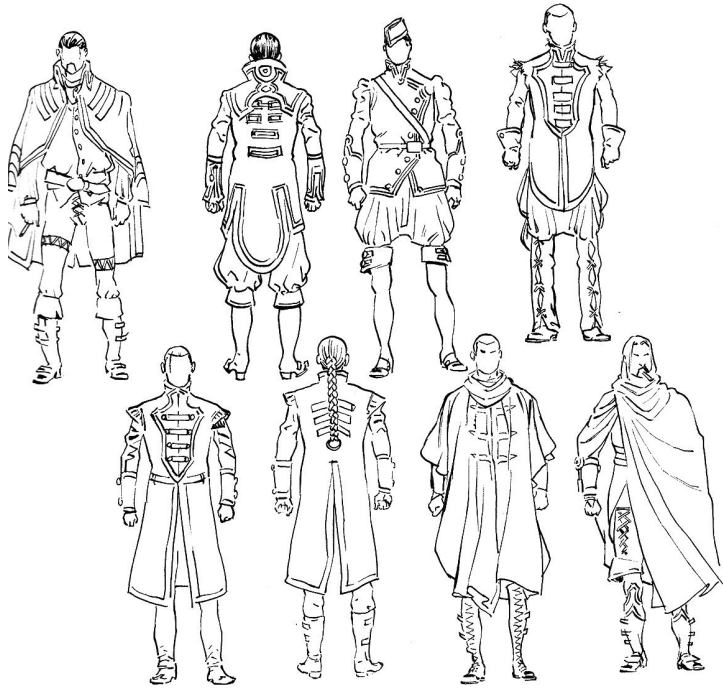


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GAME STUDIO



Concept Art







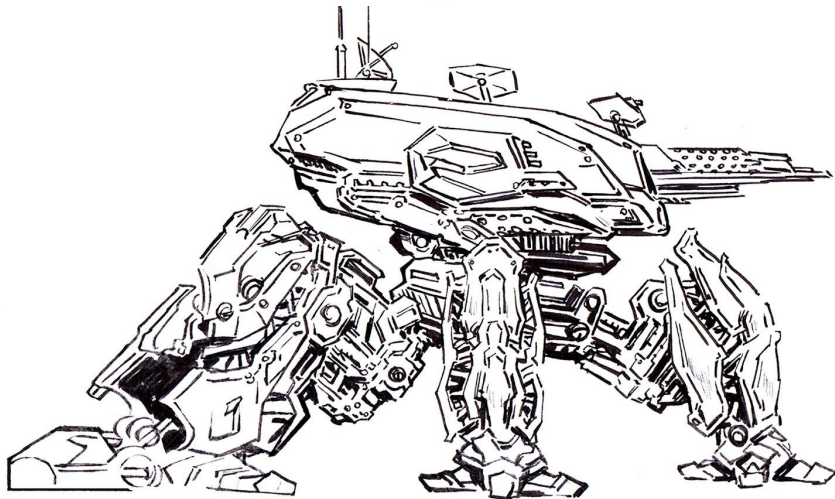
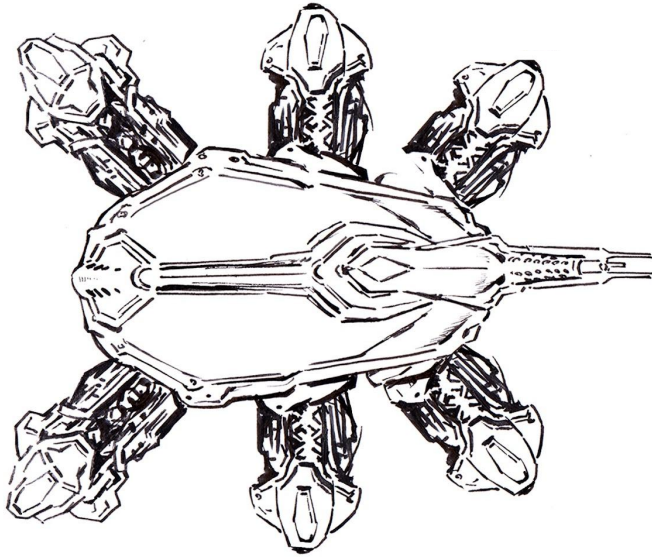


Dust's Clerics / Vortex Project

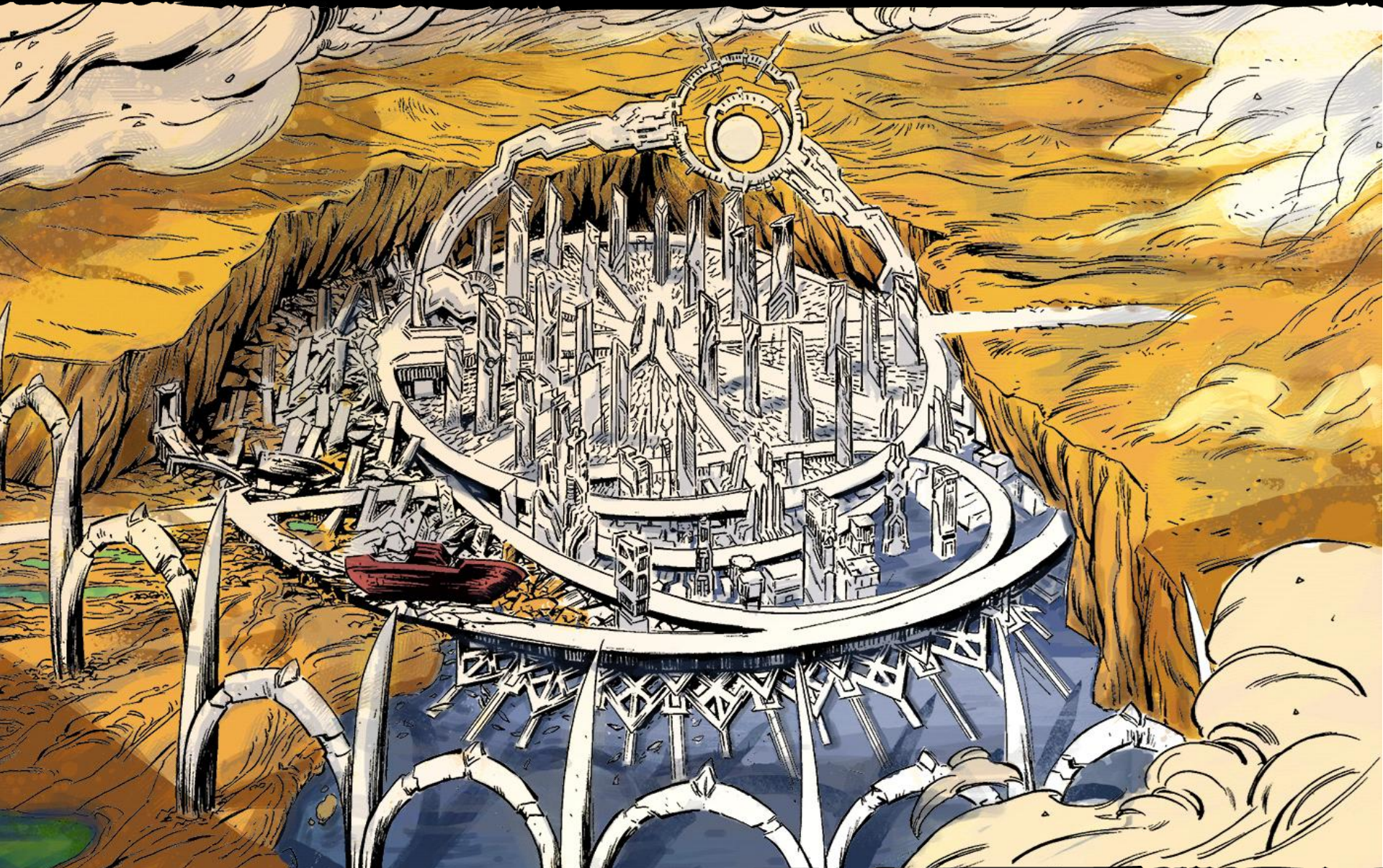


Daemon / Book Cover Project











Dragon Knight / Book Cover Project



Citadelle / Book Cover Project

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GAME STUDIO



Game Design



RESILIENCE
WALK TO SURVIVE

System design

- GDD
- Balancing
- UX & Playtesting
- Molecular design
- Kishotenketsu
- Gamification





RESILIENCE
WALK TO SURVIVE

Narrative design

- Writing
- World design
- Character design
- Branching narrative and dialogs





Level Design

- Blockmesh
- Iterative design
- Balancing
- Single/Multiplayer
- Atomization





Level Design

- Blockmesh
- Iterative design
- Balancing
- Single/Multiplayer
- Atomization



SWEET ARSENIC
GAME STUDIO



3D Graphics



SOLASTA

CROWN OF THE MAGISTER

Since May 2020 we are production partner for:

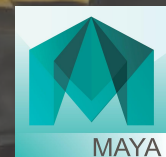


- Modeling
- Sculpting
- Retopology
- Baking
- Texturing
- Level Building
- 3D Pipeline Design
- 3D Pipeline Enhancement
- Concept Art



Wizard Armor (M)

- Modeling
- Sculpting
- Retopology
- Baking
- Texturing





Fighter Armor (F)

- Modeling
- Sculpting
- Retopology
- Baking
- Texturing





Chain shirt (F)

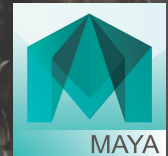
- Modeling LP
- Texturing





Hide Armor (F)

- Modeling
- Sculpting
- Retopology
- Baking
- Texturing





Leather Studded Armor (M)

- Modeling
- Sculpting
- Retopology
- Baking
- Texturing





Leather Studded Armor (F)

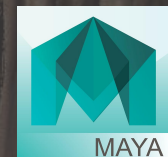
- Modeling
- Sculpting
- Retopology
- Baking
- Texturing





Orc Skirmisher Armor

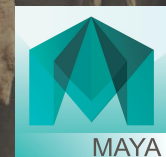
- Modeling LP
- Texturing





Orc Chief Armor

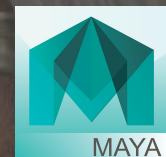
- Modeling
- Sculpting
- Retopology
- Baking
- Texturing





Minotaur Warrior

- Modeling
- Sculpting
- Retopology
- Baking
- Texturing





Ogre & Ogre zombie

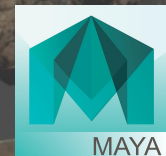
- Modeling LP
- Texturing





Elemental Stone

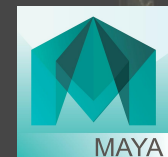
- Modeling
- Sculpting
- Retopology
- Baking
- Texturing





Weapons

- Modeling
- Sculpting
- Baking
- Texturing





Weapons

- Modeling
- Sculpting
- Baking
- Texturing





Weapons

- Modeling
- Sculpting
- Baking
- Texturing





Weapons

- Modeling
- Sculpting
- Baking
- Texturing





Monastery & Cemetery

- Modeling
- Sculpting
- Baking
- Texturing





Monastery & Cemetery

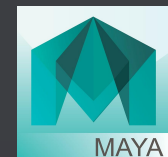
- Modeling
- Sculpting
- Baking
- Texturing





Monastery & Cemetery

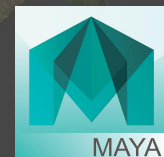
- Modeling
- Sculpting
- Baking
- Texturing





Nature Blubs

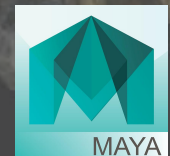
- Modeling
- Sculpting
- Baking
- Texturing





Orc village

- Modeling
- Texturing

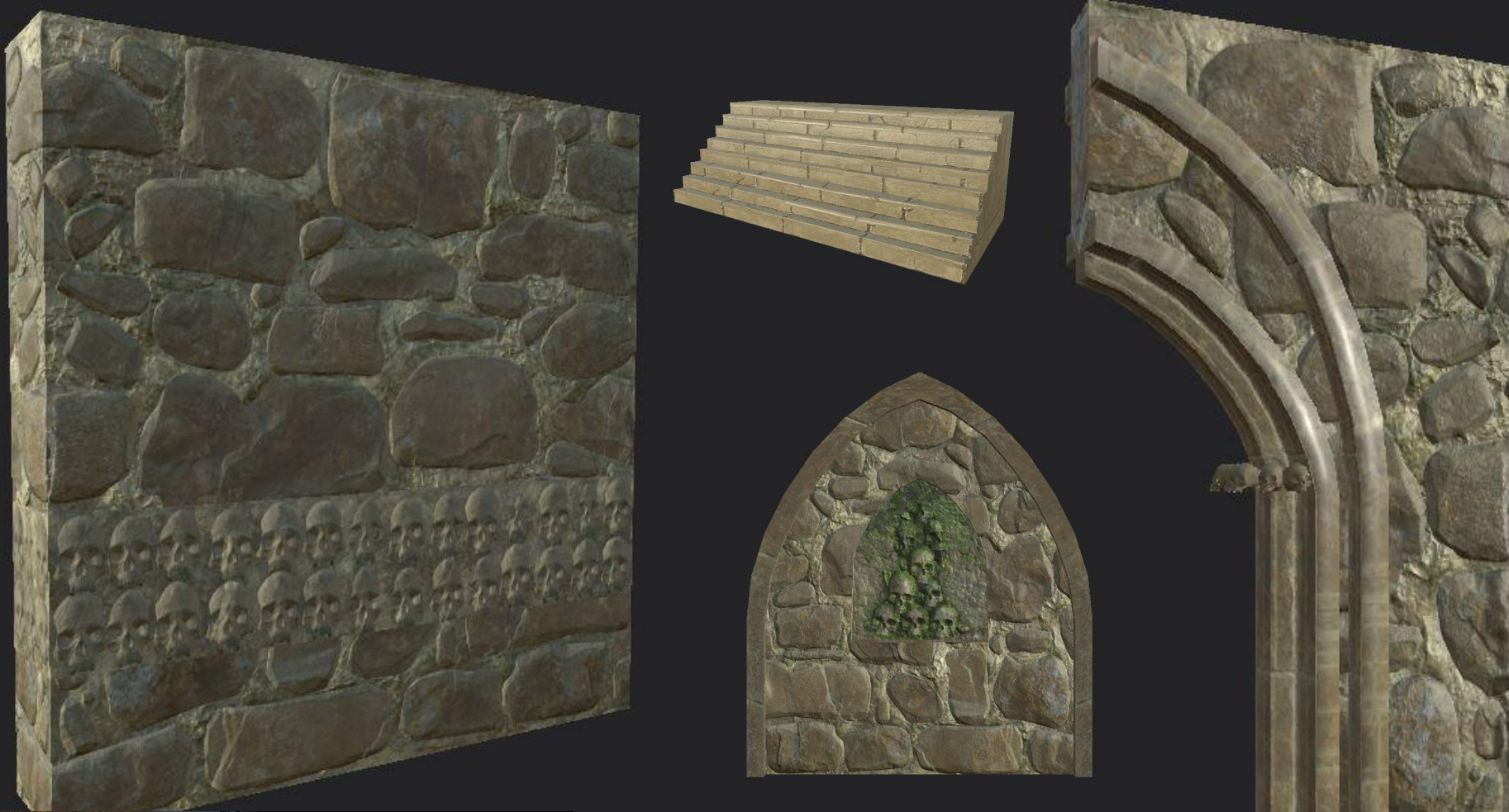




Orc village

- Modeling
- Texturing





Sewers

- Modeling
- Texturing

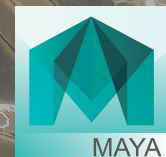






Column

- Modeling
- Sculpting
- Baking
- Texturing

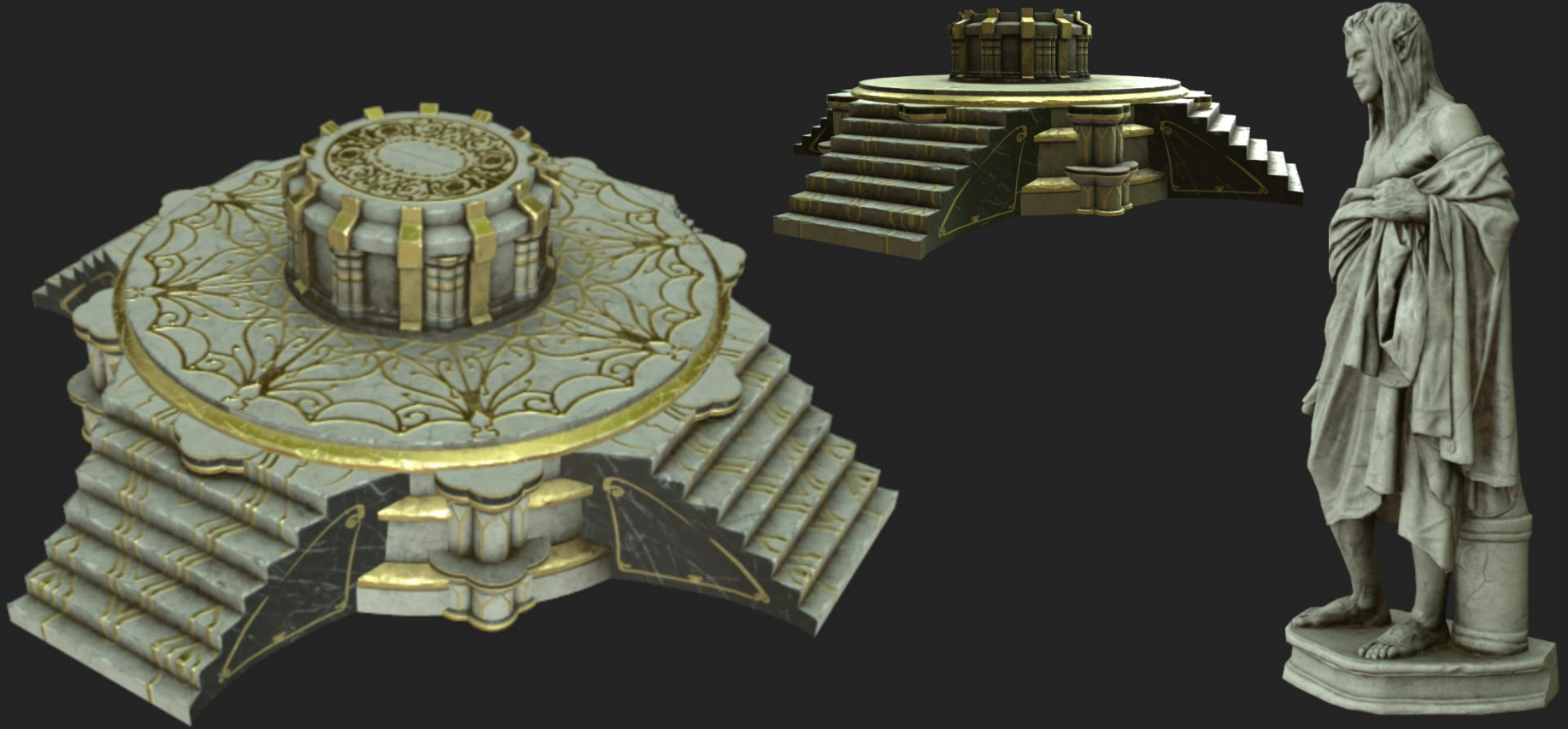




Crown Room (All Assets)

- Modeling
- Sculpting
- Baking
- Texturing





Crown Room (All Assets)

- Modeling
- Sculpting
- Baking
- Texturing





Crown Room (All Assets)

- Modeling
- Sculpting
- Baking
- Texturing





Crown Room (All Assets)

- Modeling
- Sculpting
- Baking
- Texturing





Crown Room (All Assets)

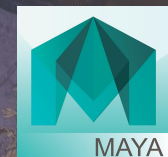
- Modeling
- Sculpting
- Baking
- Texturing

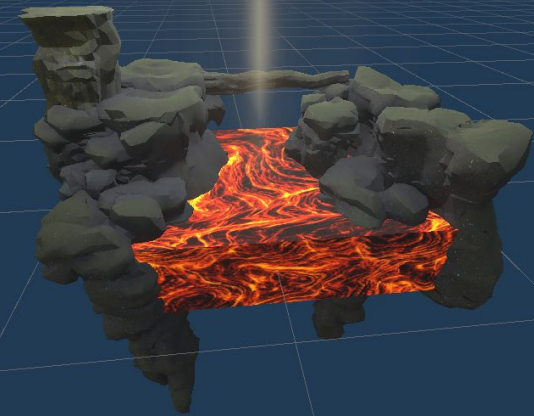
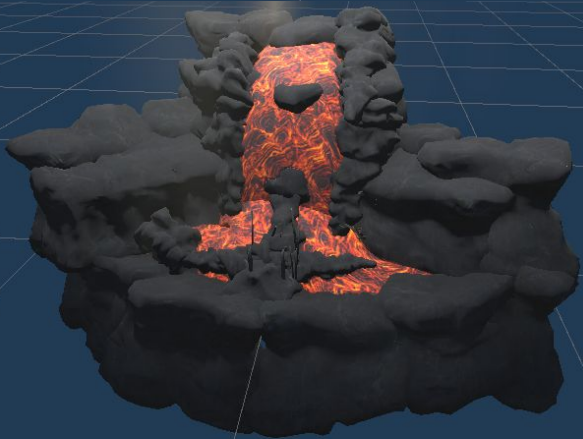
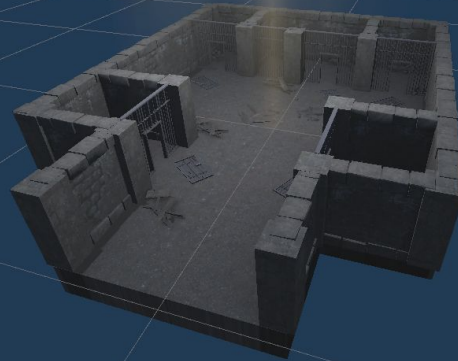




Crown Room (All Assets)

- Modeling
- Sculpting
- Baking
- Texturing





World Map Icons

- Modeling
- Baking



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Working Together

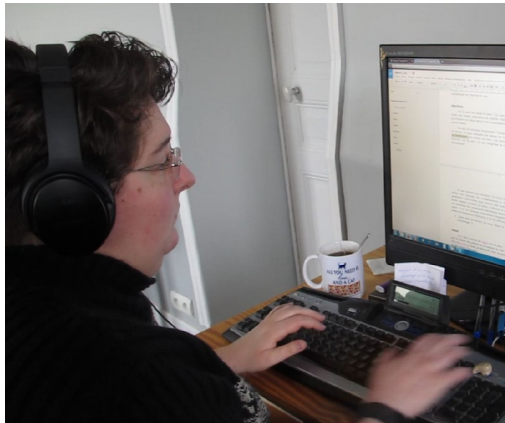
We talk French native & English business.

We are a **full remote and digital studio**: even during a lockdown, we have your back!

We are flexible and will **adapt our team to your needs**.

As a production partner, we believe in **trust** and **quality**.

As passion gamers & artists, **we do our best to improve your game**.



**Contact us for more information
on how to work together!**



Michael Bondu

Business Director

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www.sweet-arsenic.com